

Roger Levy (2008)
Expectation-Based Syntactic
Comprehension

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Outline

Background

Surprisal Theory

Surprisal Theory in Action

Comparison with Other Processing Theories

Surprisal vs. Locality

Subject Preference

Shortcomings

Conclusion

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Relative Clause Processing: Approaches

- Garden-Path Model
- Good-Enough Processing
- Unrestricted Race Model
- **Constraint-Based Models**

Relative Clause Processing: Approaches

Resource-limitation vs. resource-allocation

Relative Clause Processing: Approaches

- Resource-limitation
 - Late Closure
 - Minimal Attachment
 - Dependency Locality Theory
 - e.g. King and Just (1991)

Relative Clause Processing: Approaches

- Resource-allocation
 - expectation-based
 - plausibility \Rightarrow (1) competition; (2) reranking
- Sentence comprehension
 - parallel
 - incremental
 - probabilistic

Relative Clause Processing: Approaches

Levy's proposal:
Surprisal Theory
(cf. Hale (2001))

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Main Properties of Surprisal Theory

- **Expectation-based** theory of syntactic comprehension
- Focus on **resource-allocation**
- The parsing process is
 - **parallel**
 - **incremental**
 - **probabilistic**
- The difficulty of a word is proportional to its **surprisal**

Preference Distributions

- **Comprehending** a sentence:
Constructing a **preference ranking** over all possible structures → parallel resource-allocation
- Preference ranking: **probability distribution** → probabilistic parallel
 - consists of an **allocation of resources** among the structures → resource-allocation incremental
 - is **updated constantly** → incremental probabilistic
- **Processing difficulty** is proportional to the **degree of update** in the preference distribution → surprisal surprisal

Surprisal

- **Surprisal:** determinant of a word's processing difficulty
 - in information theory: **negative log-probability** of the word
 - is **minimized** when a word *must* appear in a given context
 - **approaches infinity** as a word becomes less and less likely
 - can be interpreted as the **difficulty of updating** the preference distribution
- **Nothing new**
 - Term coined by **Tribus (1961)**
 - Surprisal theory: originally proposed by **Hale (2001)**

Modeling Surprisal Theory

- **Surprisal:** $-\log P(w_i | w_1 \dots w_{i-1})$
- **Probabilistic word model**
 - statistical generative process that determines **conditional word probabilities**
 - can be used to **predict the next word** in a sequence
 - can be used to **estimate surprisal values**
- **Examples:**
 - n-Gram Models
 - Hidden Markov Models
 - Probabilistic Context-Free Grammars (**PCFGs**)

A Simple PCFG

- .5 $S \rightarrow NP V_{itr}$
 - .4 $S \rightarrow NP_{NOM} V_{tr} NP_{ACC}$
 - .1 $S \rightarrow NP_{ACC} V_{tr} NP_{NOM}$
 - 1.0 $NP \rightarrow Det N$
- 1.0 $V_{itr} \rightarrow$ gackert
 - 1.0 $V_{tr} \rightarrow$ sieht
 - .4 $Det \rightarrow$ die
 - .4 $Det \rightarrow$ der
 - .2 $Det \rightarrow$ den
 - .2 $N \rightarrow$ Henne
 - .8 $N \rightarrow$ Hahn

How it works

die		Henne		sieht	
.5	NP V_{itr}	.5	NP V_{itr}	.5	NP V_{itr}
.4	NP _{NOM} V_{tr} NP _{ACC}	.4	NP _{NOM} V_{tr} NP _{ACC}	.8	.4 NP _{NOM} V_{tr} NP _{ACC}
.1	NP _{ACC} V_{tr} NP _{NOM}	.1	NP _{ACC} V_{tr} NP _{NOM}	.2	.1 NP _{ACC} V_{tr} NP _{NOM}
		$S = -\log P(\text{Henne} \text{die})$ $= -\log 1 = 0$		$S = -\log P(\text{sieht} \text{die Henne})$ $= -\log .5 = .3$	

der		Hahn	
.8	NP_{NOM} V_{tr} NP_{ACC}	1.0	NP _{ACC} V_{tr} NP _{NOM}
1.0	.2 NP _{ACC} V_{tr} NP _{NOM}		
$S = -\log P(\text{der} \text{die Henne sieht})$ $= -\log .2 = .7$		$S = -\log P(\text{Hahn} \text{die Henne sieht der})$ $= -\log 1 = 0$	

Interim Summary

- **Comprehending** a sentence: Constructing a **preference distribution** over all possible structures
- **Processing difficulty** is proportional to the **degree of update** in the preference distribution
- Difficulty incurred in processing a word can be quantified by its **surprisal value**: $-\log P(w_i | w_1 \dots w_{i-1})$
- To **calculate** surprisal, we can use different kinds of **probabilistic word models** (e. g. PCFGs)

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Theories to be Compared

- Predictability
- Locality
- Competition and dynamical models
- Tuning
- Pruning and attention shift
- Prediction-based connectionist models

Theory to be Compared

-
- Locality
-
-
-
-

Key Idea of Locality

- Greater distance between words causes greater processing difficulty
- Preference for more local syntactic relationships directly guides disambiguation

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 - Dependency Locality Theory (DLT; Gibson, 1998)
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 - Active Filler Hypothesis (AFH; Clifton & Frazier, 1989)

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Common Relative Clauses

- (1) a. The reporter who attacked the senator admitted the error.
- b. The reporter who the senator attacked admitted the error. (Gibson, 1998)

Common Relative Clauses

Surprisal

Dependency Locality Theory
(Active Filler Hypothesis)

→ Similar predictions:

Object RC is more difficult than the Subject RC

Subject-Modifying Relative Clauses

- (2)
- a. The player [that the coach met **at 8 o'clock**] bought the house...
 - b. The player [that the coach met *by the river* **at 8 o'clock**] bought the house...
 - c. The player [that the coach met NEAR THE GYM *by the river* **at 8 o'clock**] bought the house...
(Jaeger et al., 2005)

Table 1

Surprisal and average reading times at matrix verb for (2)

	Number of PPs intervening between verbs		
	1 PP	2 PP	3 PP
DLT prediction	Easier	Harder	Hardest
Surprisal	13.87	13.54	13.40
Mean reading time (ms)	510 \pm 34	410 \pm 21	394 \pm 16

When Ambiguity Facilitates Comprehension

- (3)
- a. I read that the **governor** of the province **retiring** after the troubles is very rich.
 - b. I read that the province of the **governor retiring** after the troubles is very rich.
 - c. I read that the *bodyguard* of the *governor* **retiring** after the troubles is very rich.
- (van Gompel et al., 2005)

(Yet Another) Interim Summary

Unlike locality, surprisal makes the right predictions for:

- Object over subject relativizations
- English subject-modifying relative clauses of varying lengths
- Local ambiguous sentences

Subject Preference

- Case syncretism in languages: “Haus” = acc/nom/(dat)
- With free word order this leads to possible ambiguities
 - (4) Die Henne sieht den Bussard
 - (5) Die Henne sieht der Bussard
- SVO is a “default” word order and read more quickly
- Locality explanation: movement + locality asymmetries (no frequencies)
- Other alternative: different construction-frequencies

Subject Preference

- Two experiments with wh-questions (“was” and “welches”)
- No differences in construction frequencies in wh-questions
- Does the subject preference persist in this case?
- How does surprisal explain these results?

- “was”-sentences:
 - (6) Was erforderte **den** Einbruch in die Nationalbank? [SVO]
 - (7) Was erforderte **der** Einbruch in die Nationalbank? [OVS]
- Higher reading times in object-initial sentence, but at the PP, not at the NP

Explanation by Surprisal

- Surprisal in “welches”-sentences:
- all possible structural continuations that can lead to the main verb
 - (8) [Welches System]_{SUBJ} V.sg...
 - (9) [Welches System]_{OBJ} V.sg...
 - (10) [Welches System]_{OBJ} V.pl...
 - (11) *[Welches System]_{SUBJ} V.pl...
- → lower expectation for plural verb

Explanation by Surprisal

- Surprisal in “was”-questions
- Remember:
- disambiguation at post-verbal NP
- but higher RTs at PP

Difference between object-initial and subject-initial reading times and surprisals of (11)

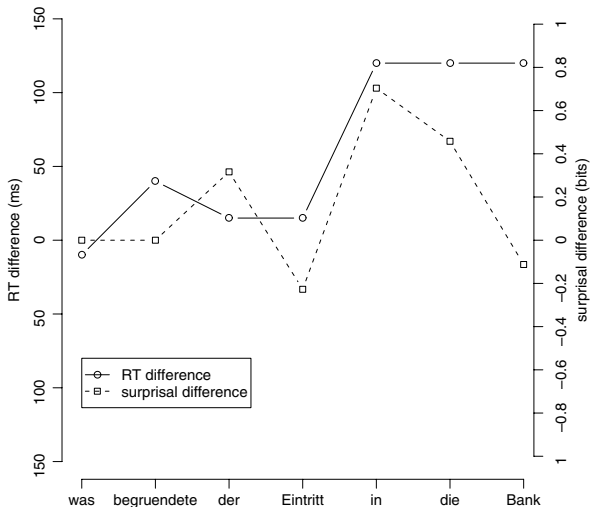


Fig. 7. Predicted vs. actual reading time differentials for (12).

- Explanation for higher RTs at PP:
- $NP_{ACC} + PP$ much more frequent than $NP_{NOM} + PP$
- → higher surprisal in OVS-condition
- Explanation for “normal” RTs at NP:
- more frequent to put subject directly after verb in OVS than vice versa
- this reduces surprisal between conditions

Result

- Surprisal predicts which conditions are harder to process
- In contrast to other theories, it predicts precisely WHEN the difficulty occurs

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Difficulties in Relative Clauses

- Object RCs are more difficult than subject RCs
- But WHEN does this difficulty occur?
- DLT (Locality): at the verb - here extra integration cost is paid
- Surprisal?

- RC similar to head-final clause:
- verb must occur at some point but comprehender doesn't know when
 - (12) The reporter who sent the photographer to the editor hoped for a good story.
 - (13) The reporter who the photographer sent to the editor hoped for a good story.
- the more material in between, the easier it is for the test person (according to surprisal...)
- → surprisal predicts that object RCs are read *faster*
- plus reading times should be higher at the embedded subject in object RCs

- But this is not at all the way it is:
- increased RT at the verb in object RCs
- embedded subject is read quickly
- → surprisal fails in Relative Clauses

Difficulties with “digging-in effect”

- While multiple analyses are possible, the favored analysis becomes stronger even without evidence
- Best example: NP/Z-ambiguities:
 - (14) As the author wrote the book grew.
 - (15) As the author wrote the book describing babylon grew.
- Test persons judge the second sentence ungrammatical more often

Combining Locality and Surprisal?

- Surprisal good at predicting local effects in language processing
- “Which word comes next?”
- Locality is good in non-local environments as RCs with long distance dependencies
- For future research: a combined approach?

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- Expectation-based
- Probability is decisive
- Probabilistic word models cause difficulty
- Resource is allocated to input \Rightarrow difficulty in understanding arises with incorrect allocation

Criticism

- No explanations of why rare structures are produced less frequently
- No predictions about competition effects (cf. e.g. Van Dyke & McElree (2006))
- Surprisal highly dependent on syntax










Any questions?

Discussion!

Questions

- English = locality, German = expectation
 - Not one-universal-theory-fits-all, but dependent on typology of the language?
 - Select the best from both approaches due to their shortcomings?
 - ACT-R?

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